

Murrieta Valley Unified School District
High School Course Outline
May 2011

Department: Visual and Performing Arts

Course Title: Art 2 (Advanced Drawing and Painting)

Course Number: 6030

Grade Level: 10-12

Length of Course: Year

Prerequisite(s): None

UC/CSU (A-G) Requirement: F (Visual and Performing Arts)

I. Goals

The student will:

- A. Develop, apply, and write about the visual characteristics of works of art, the elements and principles of design. (Calif. VA Standard: 1.0)
- B. Develop advanced skills in drawing and painting through technique, experience, problem-solving, and use of a variety of art mediums. (Calif. VA Standard: 2.0)
- C. Engage in expressive art experiences and problem-solving through the creation of original works of art. (Calif. VA Standards: 2.3, 2.4)
- D. Develop an understanding of the historical and cultural appreciation of art by comparing, contrasting, and analyzing styles of art and their influence in culture. (Calif. VA Standard: 3.0)
- E. Gain confidence through the demonstration of a variety of works of art, artistic interpretation, and the artist's personal expression through their works of art. (Calif. VA Standard: 4.0)
- F. Use art terminology to participate verbally in classroom discussion, demonstrations, presentations, and analysis of individual artwork (student work and other artists) as it translates to careers and other subject areas. (Calif. VA Standards: 1.4, 5.0)
- G. Maintain a portfolio of artwork and participate in school and community art projects. (Calif. VA Standards: 2.0, 5.0)

II. Outline of Content for Major Areas of Study

Semester I

- A. Course Overview – Advanced Drawing and Painting Requirements
- B. Instruction in composition and drawing techniques and processes
- C. Elements of art and principles of design
- D. Painting instruction and demonstration
- E. Color theory
- F. Portraiture and figure drawing
- G. Portfolio development – artwork in a variety of media

Semester II

- A. Safety and tool usage, technique, and construction (printmaking, scratchboard, etc.)
- B. Art appreciation – study of artists, art movements, and styles
- C. Painting instruction and demonstration
- D. Art criticism
- E. Portfolio presentation
- F. Careers in art

III. Accountability Determinants

- A. Key Assignments [Recommended, but not limited to]
 - 1. Sketchbook assignments – composed of visual ideas, notes, photos, doodles, short assignments, quick drawings, and practice of various techniques
 - 2. Radial design project
 - 3. Portraiture and figure drawing (observational)
 - 4. Still life (observational)
 - 5. Research artists, movements, and styles
 - 6. Architectural rendering and landscape study
 - 7. Realistic drawing
 - 8. Abstract still life
 - 9. Exaggerated perspective in figure drawing
 - 10. Negative space painting
 - 11. color scheme studies
 - 12. Printmaking
 - 13. Collage
 - 14. Scratchboard
 - 15. Surrealism
 - 16. Abstraction
- B. Assessment Methods
 - 1. Formal critiques (written/verbal)
 - 2. Process critiques based on direct observation, problem-solving, goals, and criteria
 - 3. Project research
 - 4. Assignment, project, and portfolio assessments based on established rubrics

IV. Approved Textbooks

Brommer, Gerald F. Discovering Art History. Worcester, MA: Davis Publications, Inc. 1997

Hobbs, Jack and Richard Salome. The Visual Experience. 2nd Edition. Worcester, MA: Davis Publications, Inc. 1995.

Ragans, Rojalind. Arttalk [4th ed.]. New York, NY: Glencoe, 2005.

V. Supplementary Resources

1. Community art exhibits, art museums, and galleries
2. Slides, prints, computer images and Internet
3. Instructional videos
4. Other texts and library resources
5. Guest Speakers