The Game of TENNIS

Tennis

The Game: Tennis is an individual <u>racket</u> sport played on a <u>court</u> divided by a <u>3' net</u>.

A person can play <u>singles</u> or with a partner (<u>doubles</u>).

The object of the game is to <u>score</u> the most <u>points</u>.



When someone <u>fouls</u> or <u>faults</u>, the opposite person(s) get a point.

The scoring of points is unique in tennis.

SCORING

Nothing or zero = Love. One (1) point= fifteen. Two (2) points= thirty. Three (3) points= forty.

Four (4) points= <u>Game</u> if the player is 2 points ahead.
A <u>tied</u> game at 40-40=<u>deuce</u>.

Scoring continued

If the server wins the next point after deuce, the score is advantage-in or ad-in If the next point is also won by the

server, it is the <u>Game</u> to the server.

If the receiver wins the point after deuce, the score is advantage-out or ad-out. If, however, the point after <u>ad-out</u> is won by the serving team, the game is again <u>deuce</u>.

Scoring continued

The playing of tennis does not stop at games but continues for <u>sets.</u>

A set is 6 games won by a person or team and must be ahead by 2 games.

A match consists of 2 out of 3 sets.

Service

Each point begins with a service.

The server must toss the ball into the air and hit it diagonally across the net into the opposite service court.

Stand behind the baseline. (If you step on the end line, it is a <u>foot fault</u>.)

Stand either right or left of the <u>center</u> <u>mark</u>. (to the alley is allowed)

Remember as a server...

First point is always from the right of the center mark to the right service court across the net. (as a receiver sees it- <u>left</u> of the receiver's alley)

Alternate courts throughout the game.
Serve the entire <u>game.</u>

Call out the score with own score first.

Remember as a server...

Receiver must be ready before the serve is served. The server has two tries to get the ball into the correct court. A poor toss doesn't count as a serve.

If the ball hits the net but lands into the correct court, a let is called and the ball is reserved. Every odd game, players switch side of court.

Playing

- In a double's game, the players serve in rotation, one partner, then an opponent, the other partner and then the other opponent.
- This rotation is kept throughout.
- Service is the same for singles.
- Each person serves an entire game.

Remember as a player...

May return the ball on a bounce or a volley. Lines are in. The <u>alley</u> is used only in the doubles game. May not touch the net or reach over to play a ball.

If you fail to return the ball over the net and into the opponent's court, it is a point for the opponents. Do not catch a ball and then call it out. Do not allow the ball to bounce twice.

Remember as a player...

Do not touch the net with the racket or body.

- Play a good game, always call the <u>out</u> balls. (don't play them)
- Follow good tennis etiquette:
 - No foul language on the court
 - Assist in getting others' tennis balls back to them between points when possible
 - Pick up trash and balls off the court before and after play

Ace - good service where opponent cannot touch the ball.

- Backhand- stroke used to hit the ball on the left side of a right-handed person and on the right of the left-handed person.
- Baseline game- player stays on or near the baseline when playing, seldom coming to the net.

- Break service- phrase indicating that the receiver has won a game that his/her opponent served.
- Cross courtcorner across the net to the other corner.
 <u>Deep</u>- a shot that lands near the baseline.
 <u>Down the line-</u> a ball driven parallel and close to the side line.

- Drive- shot hit hard and close to the net landing deep in back court.
- Drop shot- a deceptive shot in which the ball just clears the net.
- Forehand- stroke used to hit balls on the right side of a right hander and on the left side of a left hander.

Ground stroke- any stroke taken after the ball has bounced.
 Hold service- winning the game when you

are serving.

- Lob- a high arching shot that lands near the baseline.
- Long- a shot that lands beyond the baseline outside the court.

Love Game- a game in which the loser has not won a point.
 Match Point- Point, if won, that allows a player to win the match.

Mixed doubles- A man and woman are partners on each side of the net. Met Game- Type of play in which the player gets to the net as soon as possible to volley.

- Pass- Shot going to either side of an opponent near the net out of their reach.
- Placement Shot
 placed accurately out
 of reach of the
 opponent.
- Poaching- Shot placed accurately out of reach of the opponent. Rally- Continued play between the serve and the winning of the point.

Smash- A hard and fast downward shot made with an overhead stroke.

 <u>Set Point-</u> Point that, if won, allows a player to win the set. Volley- Stroke used to hit the ball before it has bounced.

Wide- Shot that lands beyond the sidelines outside the court.

Any Questions?

If you are ready to go on... proceed to your computer and log on to:

Google Search: Tennis

- From there: pick any tennis site and answer the following questions from your quizlab email:
 - Who is the top male & female singles players? Give a brief autobiography on each.
 - Who are the top doubles teams? Where are they from?
 - Name three world tennis competitions and their location.
 - Who won these events for men and women last year?

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